DPUs on the FABRIC Testbed

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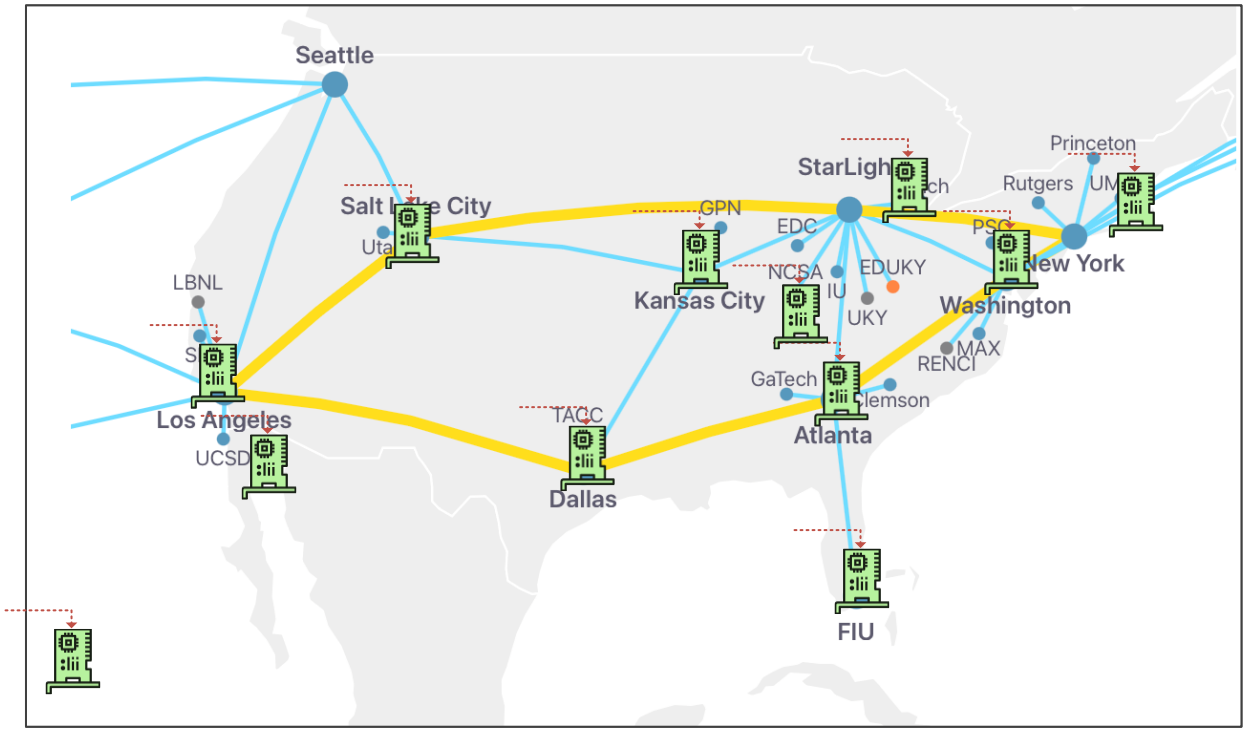
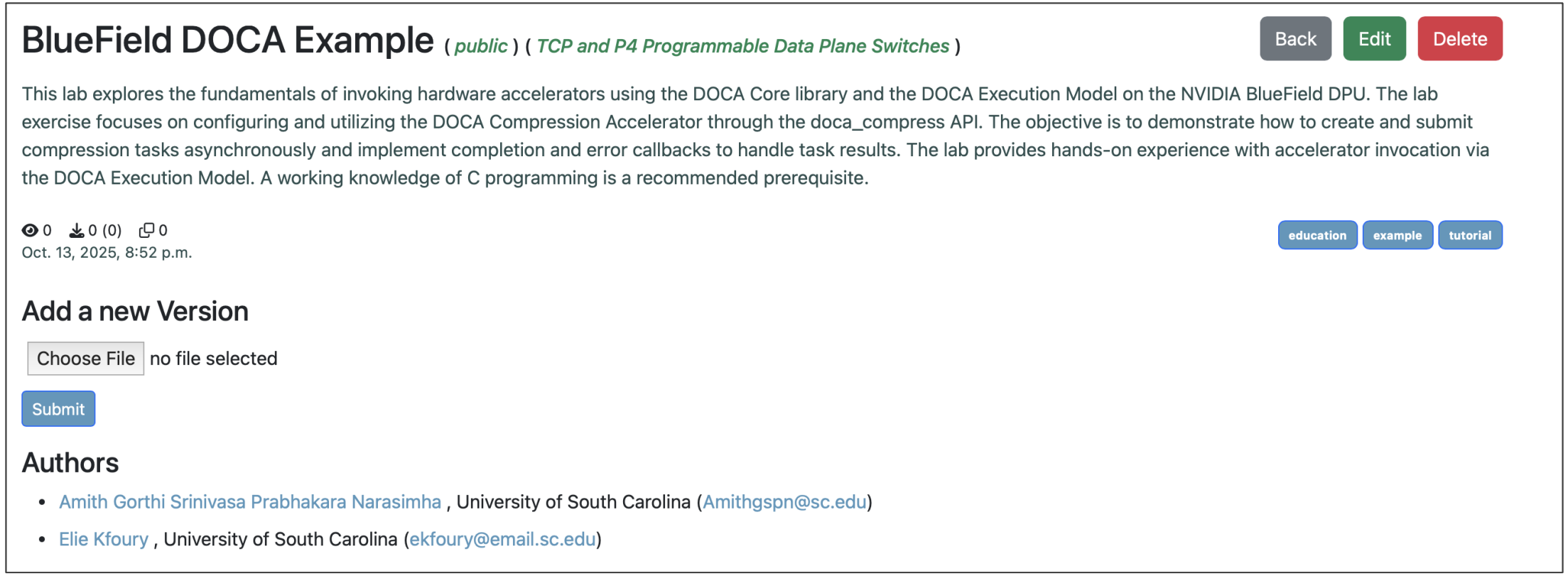
DPUs on FABRIC

- BlueField-3 DPUs are installed on various FABRIC sites
- Currently the following sites have DPUs installed (more will be available soon):
  - 100G DPU: TACC, MICH, MASS, NCSA, DALL, FIU, LOSA, KANS, NEWY, ATLA, SEAT, PSC, RUTG, HAWI
  - 400G DPU: SALT, WASH



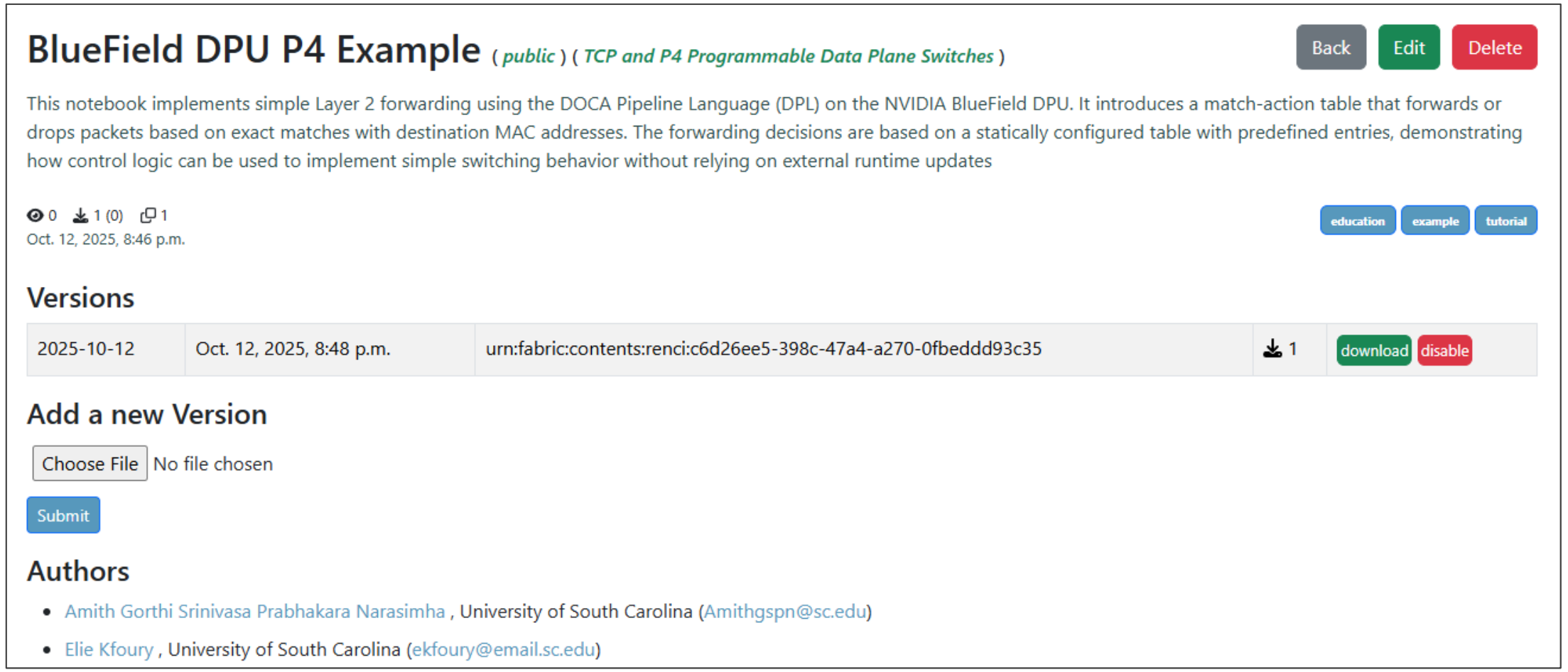
DOCA Example on Artifact Manager

- Compression acceleration example is available on the Artifact Manager



P4 Example on Artifact Manager

- Simple L2 forwarding example available on Artifact Manager



BlueField DPU P4 Example (*public*) (*TCP and P4 Programmable Data Plane Switches*)

Back Edit Delete

This notebook implements simple Layer 2 forwarding using the DOCA Pipeline Language (DPL) on the NVIDIA BlueField DPU. It introduces a match-action table that forwards or drops packets based on exact matches with destination MAC addresses. The forwarding decisions are based on a statically configured table with predefined entries, demonstrating how control logic can be used to implement simple switching behavior without relying on external runtime updates

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education example tutorial

Versions

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DPU Labs

- DPU cybertraining is supported by NSF Cybertraining program, award #2417823
- Lab libraries available to learn about DPU programming:
  - **DPU Programming using DOCA**
  - DPU Programming using P4 DPL
  - Introduction to P4-DPDK
  - P4-DPDK Security applications

Lab 1	Initializing and Configuring DOCA Environment
Lab 2	Device Subsystem
Lab 3	Memory Management
Lab 4	Progress Engine and Execution Model
Lab 5	Accelerator Invocation

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  - **DPU Programming using P4 DPL**
  - Introduction to P4-DPDK
  - P4-DPDK Security applications

Lab 1	Introduction to P4 and DPL
Lab 2	Implementing a Custom Header and Parser
Lab 3	Implementing a Packet Mirroring Application
Lab 4	Introduction to Match-action Tables
Lab 5	Implementing Match-action Rules Using P4 Runtime
Lab 6	Implementing Direct and Indirect Counters
Lab 7	Performing Packet Statistics Monitoring using DOCA Nspect

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  - DPU Programming using DOCA
  - DPU Programming using P4 DPL
  - **Introduction to P4-DPDK**
  - P4-DPDK Security applications

Lab 1	Introduction to P4-DPDK
Lab 2	P4 Program Building Blocks with the PNA Architecture
Lab 3	PNA Parser Implementation
Lab 4	Introduction to Match-action Tables (Part 1)
Lab 5	Introduction to Match-action Tables (Part 2)
Lab 6	Populating and Managing Match-action Tables at Runtime
Lab 7	Checksum Recalculation and Packet Deparsing

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  - Introduction to P4-DPDK
  - **P4-DPDK Security applications**

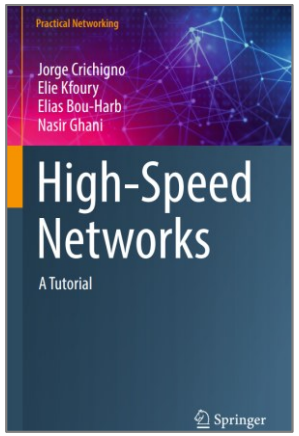
Lab 1	Introduction to P4-DPDK
Lab 2	P4 Program Building Blocks with the PNA Architecture
Lab 3	PNA Parser Implementation
Lab 4	Introduction to Match-action Tables
Lab 5	Calculating Packets Interarrival Times using Hashes and Registers
Lab 6	Limiting the Impact of SYN Flood by Probabilistically Dropping Packets
Lab 7	Identifying Heavy Hitters using Count-min Sketches (CMS)
Lab 8	Implementing Stateful Packet Filtering with P4-DPDK

Cybertraining Material Developed at USC

Information about lab libraries is available at: https://research.cec.sc.edu/cyberinfra/cybertraining

Programmable data plane devices

1. DPU Programming using P4
2. DPU Programming using DOCA
3. P4-DPDK Security
4. Introduction to P4-DPDK
5. Cybersecurity Apps with P4 Programmable Data Planes
6. P4 Programmable Data Planes: Applications, Stateful Elements, Custom Packet Processing
7. Intro to P4 Programmable Switches
8. Intro to P4 Programmable Switches with Intel's Tofino
9. P4 Monitoring Applications



Traditional Protocols

8. Software-defined Networking (SDN)
9. Open vSwitch
10. Network Tools and Protocols
11. Introduction to IPv6
12. Open Shortest Path First (OSPF)
13. Introduction to BGP
14. MPLS and Advanced BGP

Cybersecurity, Management, and Science DMZs

15. Zeek IDS/IPS
16. Cybersecurity Fundamentals
17. perfSONAR 5
18. P4-perfSONAR
19. Network Management Tools
20. High-speed Networks: A Tutorial

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