

Introductory and Advanced Topics on P4 Programmable Data Plane Switches

Ali AlSabeh, Jose Gomez
University of South Carolina
<http://ce.sc.edu/cyberinfra>
aalsabeh@email.sc.edu, gomezgaj@email.sc.edu

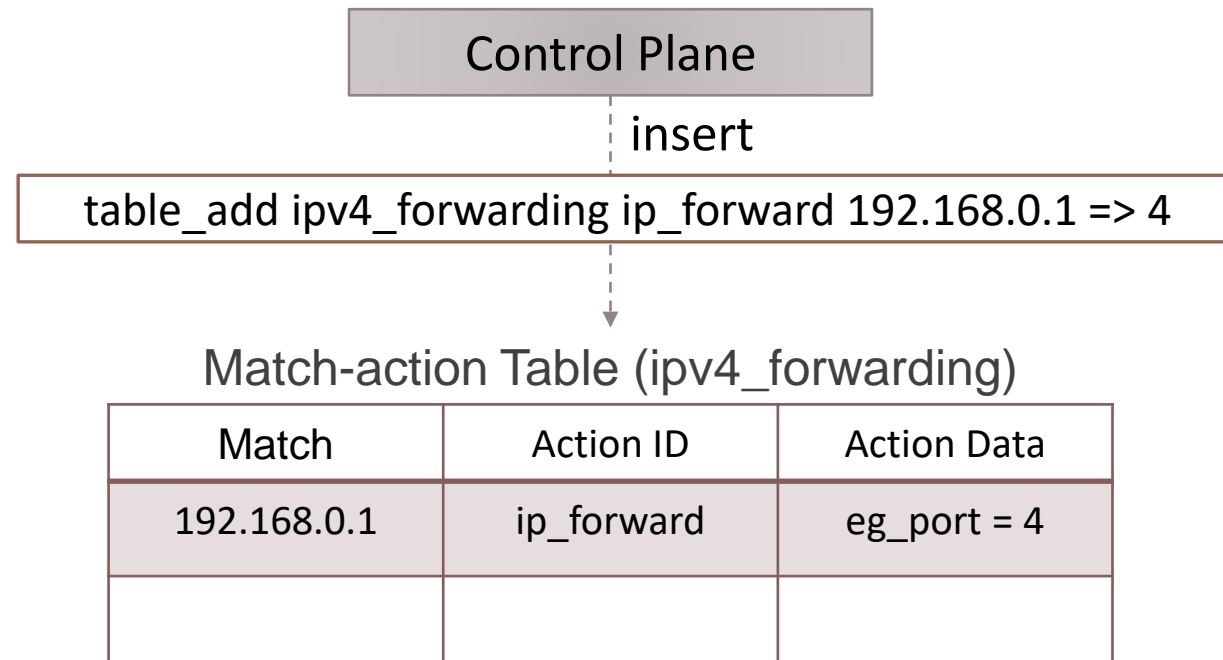
WASTC 2022 virtual Faculty Development Weeks (vFDW)
June 13, 2022

Populating and Managing Match-action Tables at Runtime

Lab activities are described in Lab 7, P4 Programmable Data
Plane Switches (BMv2) lab series

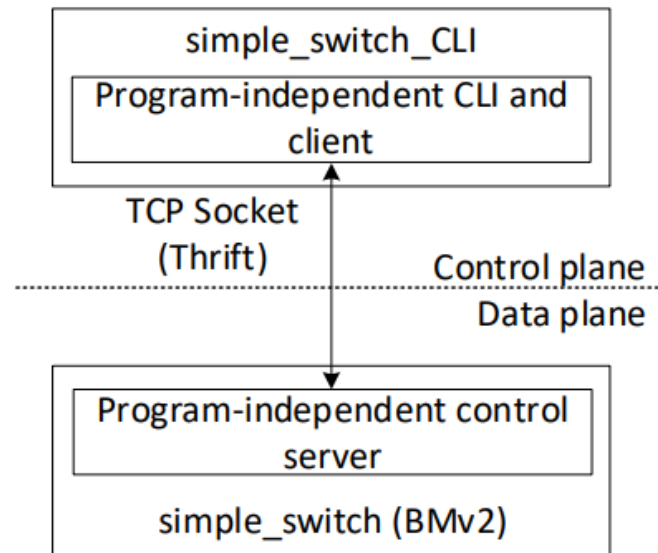
Control Plane

- The match-action tables are empty by default
- The control plane populates the tables with entries
- The control plane can insert, remove, and update table entries



Runtime Environment

- The simple_switch_CLI tool is used to populate the tables in this lab series
- This tool includes a program-independent CLI and a Thrift client
- It connects to a control server residing on the switch



Lab Topology and Objectives

- The topology consists of three hosts: h1, h2, and h3; one P4 switch: s1
- The P4 program is already provided; no P4 programming is needed in this lab
- Navigate the `simple_switch_CLI` tool
- Displaying ports, tables, and actions
- Inserting, updating, and deleting table entries

